




Notation

- 


Heritage Item




Archaeological Item



Sites of Natural Significance

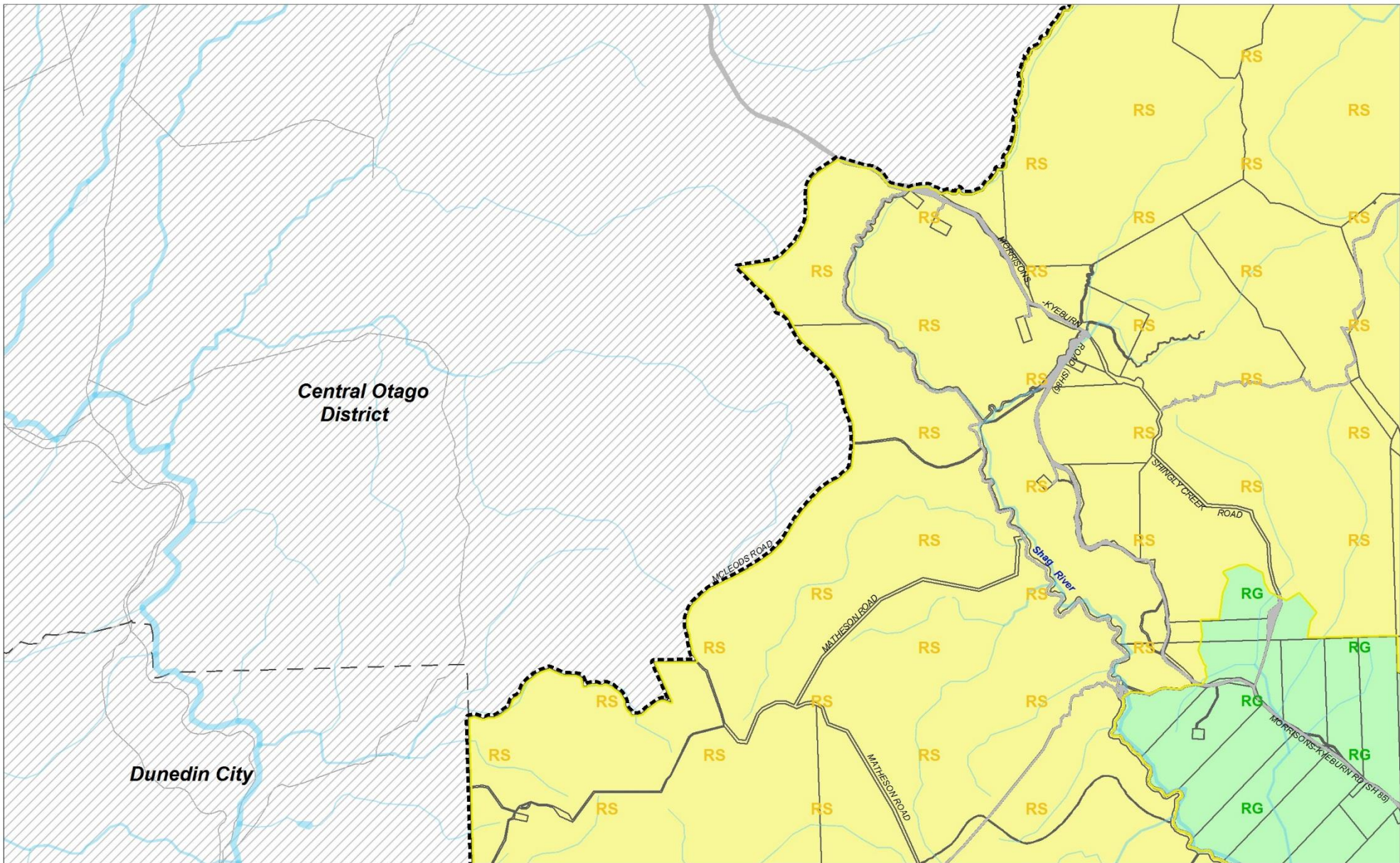


Areas of Flooding Risk




High Class Soils

This information is made available in good faith but its accuracy is not guaranteed. Waitaki District Council accepts no liability for any error. Cadastral information derived from LINZ CRS Crown Copyright 2010




Zone


Notation & Zone Maps have been reduced in size to compile onto a single sheet. Refer to originals for the correct scale

- 


Outstanding Natural Feature




Outstanding Natural Landscape




Significant Coastal Landscape




Significant Natural Feature




Rural General




Rural Scenic




Omarama Airfield B




Omarama Airfield A




Township




Rural Residential




Residential 1




Residential




Business H




Business 1




Business 1A




Business 2




Business 3




Business 3A




Business 4




Business 5




Business 6




Oamaru Airport



Macraes Mining




Cement Policy




Designation Area or Site


The Oamaru Flight Protection Area is not shown on Maps below 1:50000




Noise Control Boundaries




Conical or Horizontal Surface Boundaries




Approach & Site Surface Guidelines




Flight Protection Area




Railway




High Voltage Power Line




Waterways




Coast




Parcel




WDC Boundary



Local Authority



Other Roads



WDC Roads