Oamaru Town Centre + Harbour Access, Movement + Experience

Design Strategies

OAMARU HARBOUR CONCEPT DESIGN DOCUMENT CONTROL

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Document Control_						
Rev.	Date_	Purpose_	Prepared_	Checked_	Authorised_	
v1	15.11.19	Draft for Discussion	DB	SG	HC	

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Access, Movement + Experience

This report outlines proposed urban design, way-finding and place making strategies to support improved access to, movement around and experience of the Oamaru town centre and waterfront precincts_

Background

A town square and public realm improvements are proposed within Thames Street in the town centre adjacent the Oamaru Council Building. The intention of this space is to improve the amenity and function of the town centre as a place for people.

The harbour Area is proposed to be redeveloped with 3 key priority projects these being; Holmes Wharf upgrade, The creation of a new harbour Plaza as an arrival/ orientation space and focal point for community activities and place making. The enhancement of the southern Harbour Zone into a community and visitor destination.

The proposed Harbour Plaza enables use of the waterfront area for a wider range of event and place making activities that supports visitation and user experience.

Existing connections by road, open spaces and pathways between the town centre and Harbour area are compromised with poor amenity, a lack of legibility and safety/CPTED issues. There is a desire to enhance the amenity, function and safety of these links to enable walking and cycling and improved synergies and movement between the town centre and Harbour.

Improved Access

Improved way-finding will support better access to the town centre and waterfront from the State Highway. Currently the most legible route is via Thames Street. However access via Wansbeck and Itchen provide significant benefits in terms of legibility. directness and experience of the town centre. Providing additional options in terms of how people navigate them selves to the town centre is important

Enhanced Movement

Enhanced movement between the town centre and waterfront for vehicles, cyclists and pedestrians has

Memorable Experiences

The creation of both a Town Square and Harbour Square creates the opportunity to establish new synergies and greater connectivity between the town and Harbour. These proposals should be considered as complimentary rather than competing.

A summary of key design interventions as follows:

001

Town Square

Design Intent_

Creates a focal point within Thames Street for community activities, gathering an celebrations

Design Outcomes_

Improves pedestrian amenity and activity within the main street Supports the prominence and landmark qualities of the Town Hall as a key civic building Improves connectivity with Itchen Street for walking and cycling Reduces the visual impact of cars and car parking within the Thames Street

Provides connectivity with adjacent open spaces Contributes to the creation of a sequence of episodic experiences and spaces between the town centre and waterfront

002

Harbour Square

Diagrams and explanation Car parking provision review (existing and proposed) complementary spaces)

002

Episodic Spatial Sequence

Design Intent_

Create a series of interconnected spaces that connect the waterfront and town centre via the proposed Town Square, Park, upgraded Itchen Street, Harbour Street and Harbour Plaza. 4 spaces and experiences that provide a highly connected, legible and walkable town centre environment and stitch together the town centre and Harbour.

Design Outcomes_

rather than vehicle trips Visitor experience enhanced through clarity and legibility contributing to visitation Enhanced footfall on key city centre and waterfront streets Increase viability of main street (Thames Street) and Harbour Street businesses



Work with Rational and Abley to develop design concepts for key walking, cycling and vehicle connections between the town centre (Thames Street)

Integrate proposed Town Square into thinking (town square and waterfront plaza =

Improved legibility between town centre and waterfront encourages walking and cycling

Access, Movement + Experience continued

Connections

The creation of new and enhanced links between the town centre and waterfront both a Town Square and Harbour Square creates the opportunity to establish new synergies and greater connectivity between the town and Harbour. These proposals should be considered as complimentary rather than competing.

001 Thames Street

Design Intent_

Enhance the amenity and walk-ability of the main street Improve links to Itchen Street and Park

Design Outcomes_

Improved amenity on the main street encourages people to spend more time ion the town centre contributing to footfall and spending Improved amenity and civic pride in own centre Improved identity and visitor experience

002 **Itchen Street**

Design Intent_

Enhance the amenity and walkability of the street through carriageway narrowing and street tree planting Improve intersection with Tyne Street to better connect town and waterfront Reduce speed of vehicle movements to improve safety and amenity

Design Outcomes_

Improved amenity on the

003 Park

Design Intent_

Enhance the amenity and connectivity of the park walkways Improve safety and CPTED issues Improve sight lines and visual connections along pathways Connect park ton the waterfront promenade for both walking and cycling

004 Railway Walkway

005 Tyne Street

005 Waterfront Promenade



OAMARU HARBOUR CONCEPT DESIGN STRATEGY PLAN

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Traffic Interventions_

- (01) Itchen St Shared Zone
- (02) Tyne/Wansbeck Intersection
- (03) Harbour Arrival/Entry
- (04) Wansbeck Gateway
- (05) Holmes Wharf

- (06) Pedestrian Bridge + Stream Link
- (07) Town Hall
- (08) Gardens Link
- (09) Itchen St / Rail station
- (10) Harbour Plaza

- (11) Gardens
- (12) Harbour Train Station
- (13) Penguin Colony
- (14) Reserve
- (15) New Thames St Plaza

	Harbour Precinct	Waterfront Parkland
\leftarrow	30 km/ph zone	10 km/ph zone





OAMARU HARBOUR CONCEPT DESIGN LAND STRATEGY PLAN

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Traffic Interventions_

- 01 Thames St
- (02) Intersection Upgrade
- (03) Itchen St Shared Zone
- (04) Intersection Upgrade
- (05) Tyne St Harbour St

- 06 Tyne St
- (07) Tyne/Wansbeck Intersection
- (08) Harbour Arrival/Entry
- (09) Wansbeck Gateway
- (10) Holmes Wharf AXD

Street Upgrades_

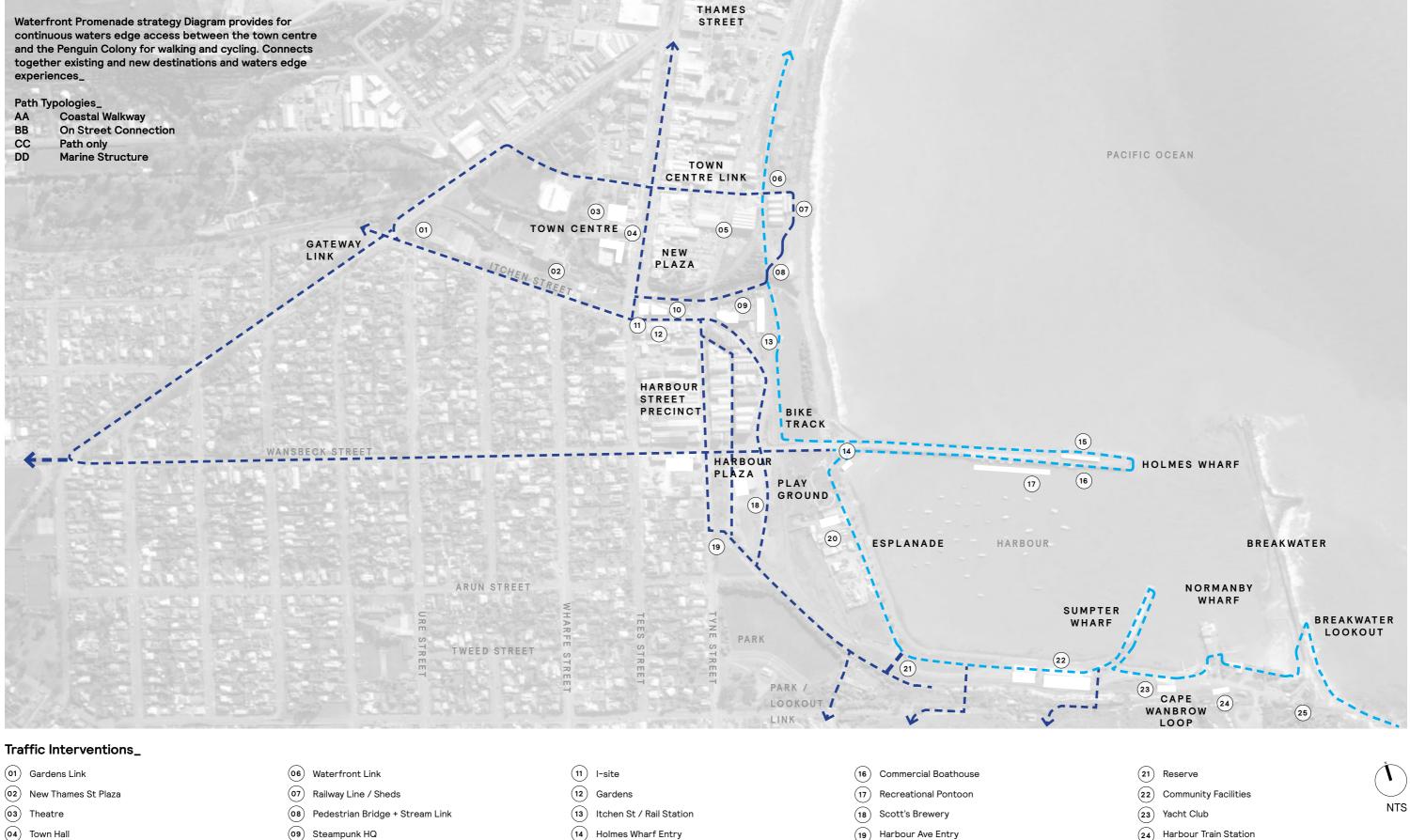
- AA Thames St
- BB Itchen St
- CC Emulsion Lane
- DD Tyne St
- EE Harbour St + Extension





OAMARU HARBOUR CONCEPT DESIGN WATERFRONT STRATEGY PLAN

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- (04) Town Hall
- (05) Gardens

- (09) Steampunk HQ
- (10) Itchen St / Rail Station

- (14) Holmes Wharf Entry
- (15) Holmes Wharf Sheds

- (19) Harbour Ave Entry
- (20) Rowing Club

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(25) Penguin colony

OAMARU HARBOUR CONCEPT DESIGN **BUILT FORM**

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Proposed design interventions are supported by the existing urban and built character of the town centre and waterfront precincts. The setting and significance of key character buildings and landmarks will be enhanced by the proposed design interventions_ (04) 02 03 06 (04)

Built Form_

(01) Civic Buildings + Landmarks (Thames St)

(02) Historic Harbour Precinct(fine grain/connect. elements)

(06) New Buildings define Harbour Plaza + activate

waterfront

(03) Civic/landmark waterfront buildings define plaza

(04) Waterfront buildings (shed typologies)

(05) Thames st heritage plaza







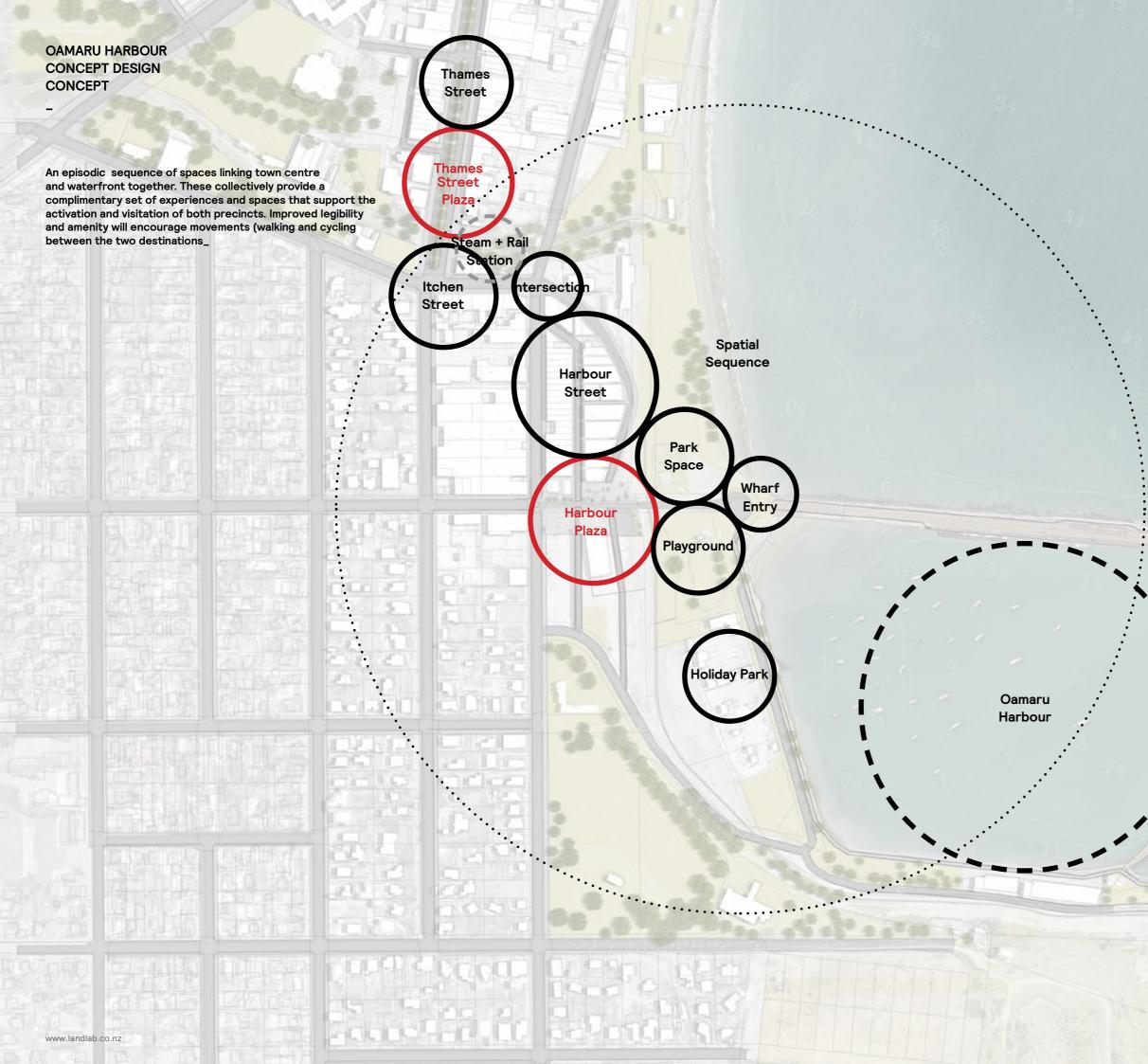
OAMARU HARBOUR CONCEPT DESIGN ISSUES

Existing legibility and amenity issues prevent walking and Town cycling access through the town centre and impact on visitor Centre experience and safety_ Walkway Connectivity Legibility Intersection 115 Legibility/Amenity Legibility Legibility Legibility/Amenity Oamaru • Harbour Legibility/Amenity •••••• 10 www.landlab.co.nz

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Southern Harbour

NTS

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Proposed Elements_

- (01) Improved Walking and Cycling Pathways
- (02) Itchen Street and Intersection Upgrade
- (03) Green Vein
- 04) Gateways
- (05) Improved Eastern Coast Access

- (06) Service Road Access from Harbour Street
- 07) Bike Track
- 08 Carpark
- (09) Railway Bridge
- (10) Scott's Brewery

 12
 NZ Whisky Collection

 13
 Art Gallery

(11) Livery Stables

- (14) Bike Hire
- (15) Heritage Precinct

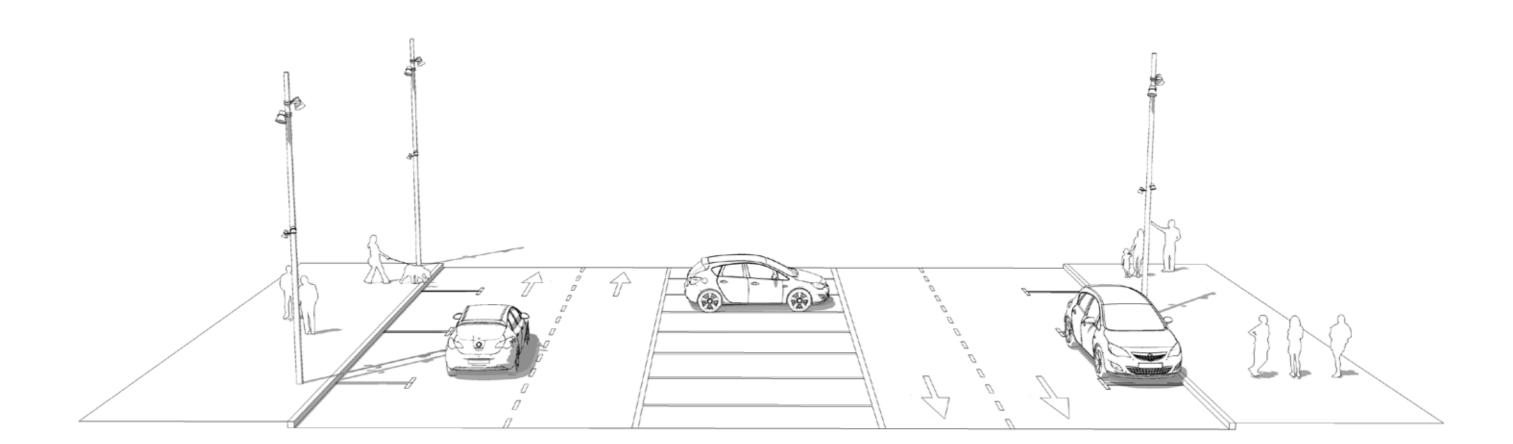
- (16) Oamaru Steam and Rail
- (17) Steampunk Museum
- (18) Civic Trust
- (19) I-Site Visitor Centre
- = = Extent of Works



Street Upgrades_ AA Thames St BB Itchen St CC Emulsion Lane DD Tyne St EE Harbour St + Extension



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				IL		
	5M PROMENADE	2 M PARKING	6 M ROAD	6 M PARKING	6 M ROAD	2 M PARKIN
	PROMENADE	PARKING	ROAD	PARKING	ROAD	PARKIN
L						
				32M TOTAL		
				TOTAL		



90% 10% Movement / Place

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М KING

5M PROMENADE

OAMARU HARBOUR CONCEPT DESIGN **TYPICAL SECTION AA - THAMES STREET OPTION 1**

Proposed

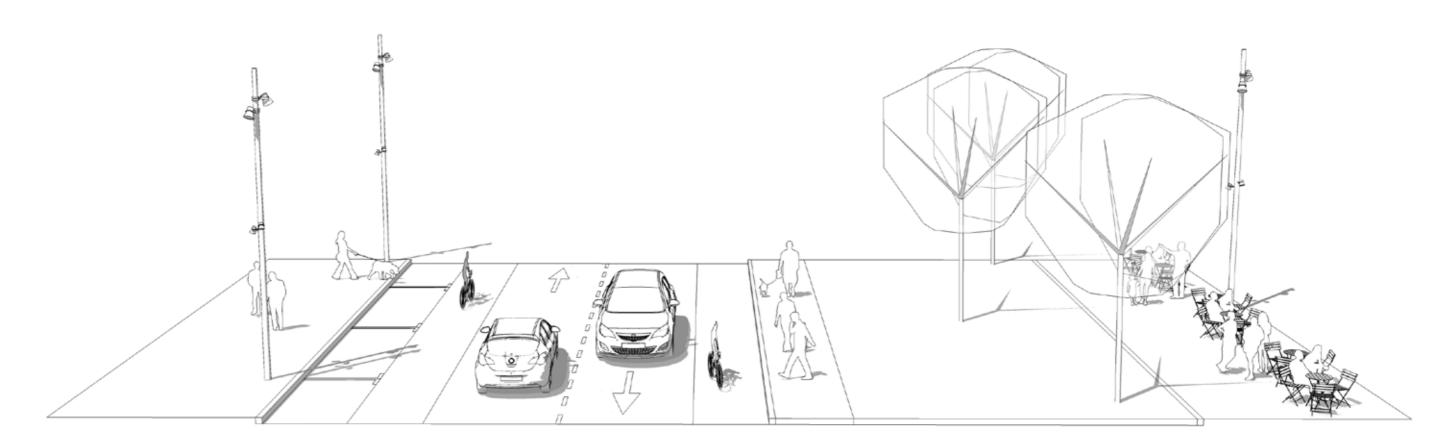
Thames Street is developed to include more green space and new planting to make a destination space and encourage space and street occupation. New lighting added.

Cross Section_

Access

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- Place
- Destination
- Civic



5 M	2 M	1.8M	6.4M	1.8M	2 M	8 M
PROMENADE	PARKING	CYCLE	ROAD	CYCLE	PROMENADE	GREEN SPACE
				32M		
				TOTAL		

75% 25% Movement / Place

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5M PROMENADE

OAMARU HARBOUR CONCEPT DESIGN **CURRENT SECTION BB - ITCHEN STREET**

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I-SITE PAVILLION	3M PROMENADE	2.1M PARKING	11M ROAD	2.1M PARKING	2M PROMENADE	ŝ
	L		20.2M TOTAL		J	

75% 25% Movement / Place



SHOP FRONT

OAMARU HARBOUR CONCEPT DESIGN TYPICAL SECTION BB - ITCHEN STREET

50% 50%

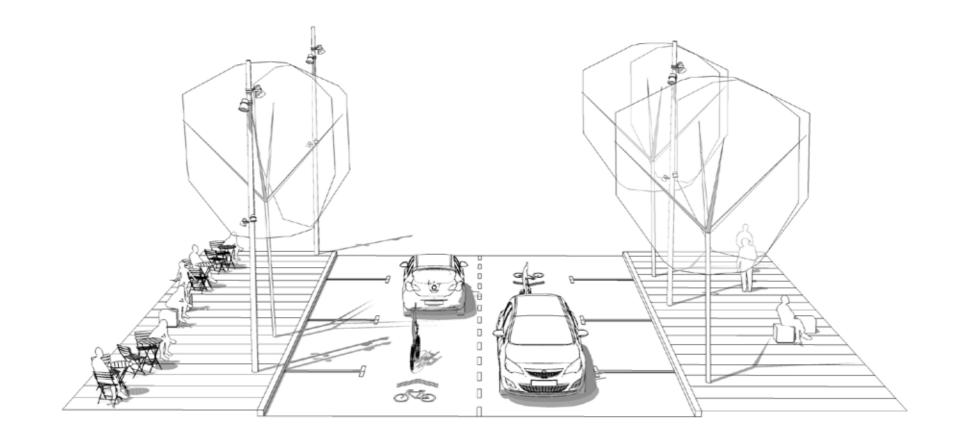
Itchen Street is upgraded with wider promenades, new planting, new street furniture and new lighting. The Southern side of Itchen street now has more opportunity for pedestrian occupation to maximise its South facing location and sunlight.

Cross Section_

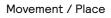
Arrival

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- Behaviour Change
- Connectivity
- Place









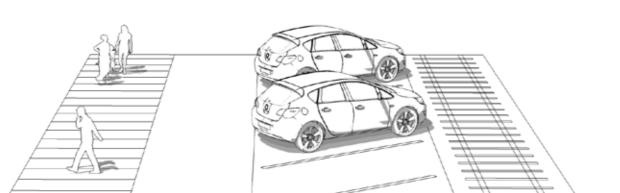
SHOP FRONT

Oamaru Harbour Concept V.1_ November 2019_ LandLAB_ page _15

OAMARU HARBOUR CONCEPT DESIGN CURRENT SECTION CC - 'EMULSION LANE'/RAILWAY LANE OPTION 1

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Existing





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75% 25% Movement / Place



OAMARU HARBOUR CONCEPT DESIGN TYPICAL SECTION CC - 'EMULSION LANE'/RAILWAY LANE OPTION 1

Proposed

40% 60%

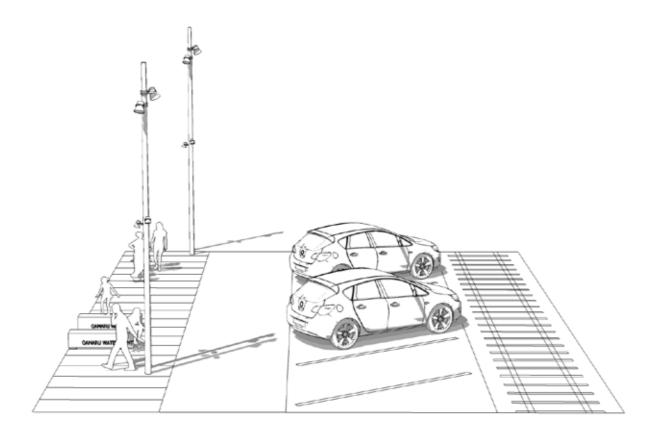
Emulsion Lane/Railway Lane is upgraded with new street furniture and new lighting.

Cross Section_

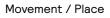
• Function

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- Catalyst
- Connection
- Place
- Access









OAMARU HARBOUR CONCEPT DESIGN TYPICAL SECTION CC - 'EMULSION LANE'/RAILWAY LANE OPTION 2

Proposed

40% 60%

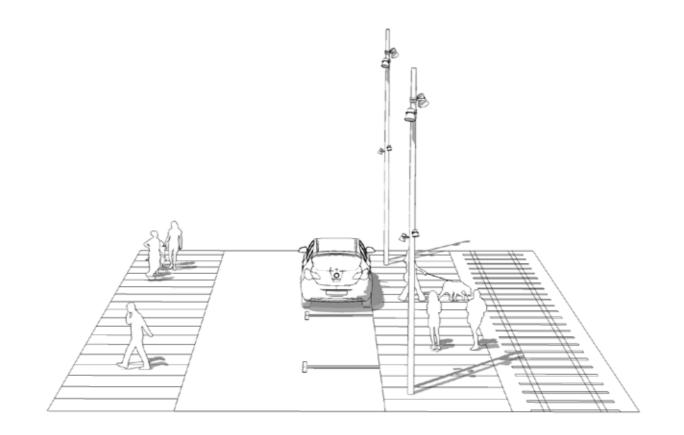
Emulsion Lane/Railway Lane is upgraded with promenades on both sides for greater pedestrian access along with new street furniture and new lighting.

Cross Section_

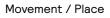
Function

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- Catalyst
- Connection
- Place
- Access



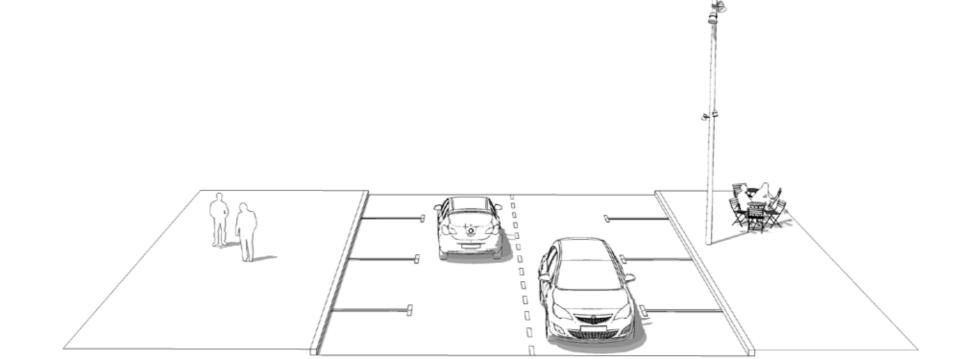






OAMARU HARBOUR CONCEPT DESIGN **CURRENT SECTION DD - TYNE STREET**

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80% 20% Movement / Place



'HARBOUR PRECINCT'

OAMARU HARBOUR CONCEPT DESIGN **TYPICAL SECTION DD - TYNE STREET**

Proposed

60% 40%

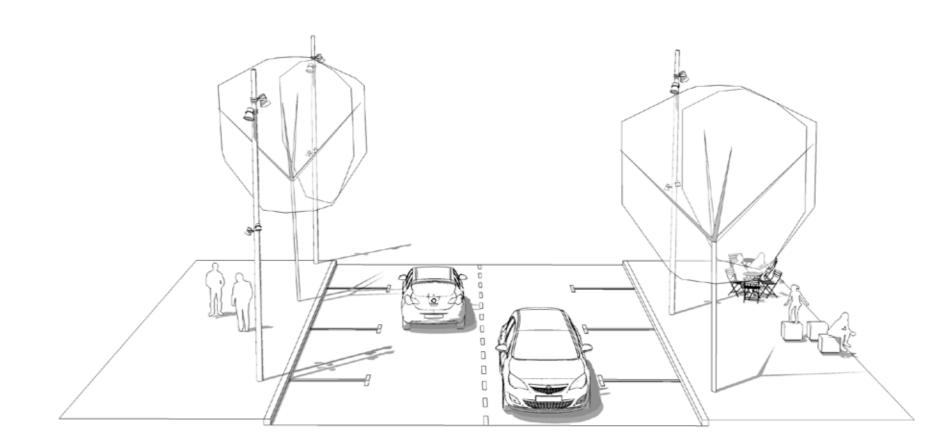
Tyne street is upgraded with a wider promenade on the west side to allow for more occupation on both sides and priority of pedestrian movement. New planting, new street furniture and new lighting are also added.

Cross Section_

Arrival

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- Catalyst
- Connectivity





Movement / Place

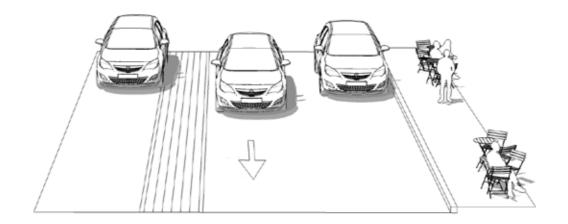


'HARBOUR PRECINCT'

OAMARU HARBOUR CONCEPT DESIGN CURRENT SECTION EE - HARBOUR STREET + EXTENSION

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Existing <mark>10%</mark> 90%



2.5M PARKING	1.5M OLD RAILWAY	6M ROAD + PARKING	2M PROMENADE
[12M TOTAL]

Movement / Place



OAMARU HARBOUR CONCEPT DESIGN TYPICAL SECTION EE - HARBOUR STREET + EXTENSION

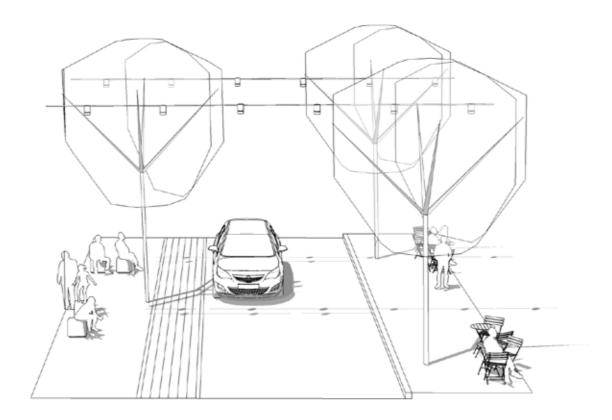
Harbour Street is upgraded with a wider promenade on the east side and an added promenade in place of parking on the west side to allow for more occupation and priority of pedestrian movement. New planting, new street furniture and new catenary lighting are also added to create a greater sense of place.

Cross Section_

- Occupy
- Place

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- Destination
- Catalyst
- Service



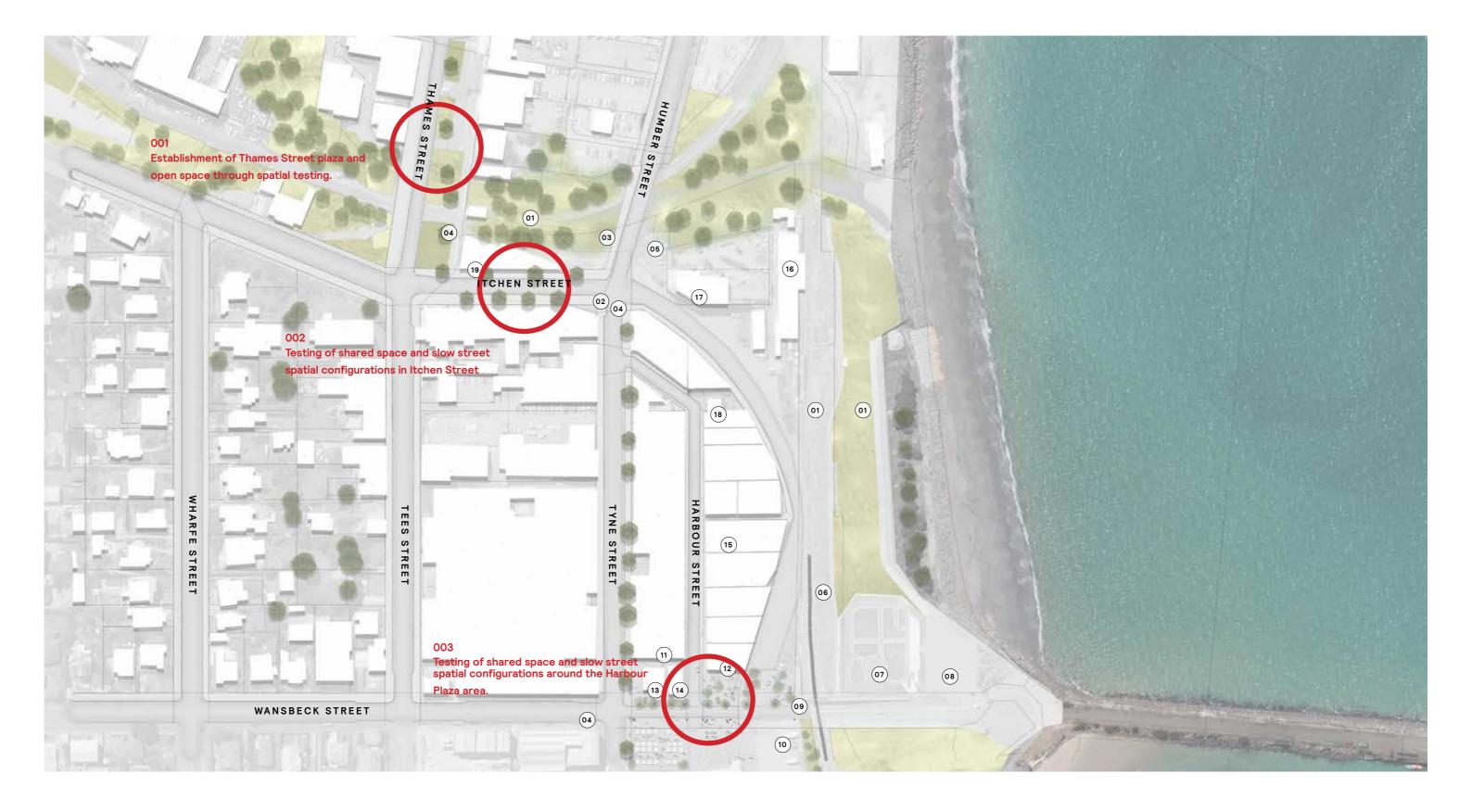


Proposed

Movement / Place



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OAMARU HARBOUR CONCEPT DESIGN TACTICAL URBANISM PRECEDENTS

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The following key precedents inform the wayfinding and interpretive elements for Oamaru Harbour.









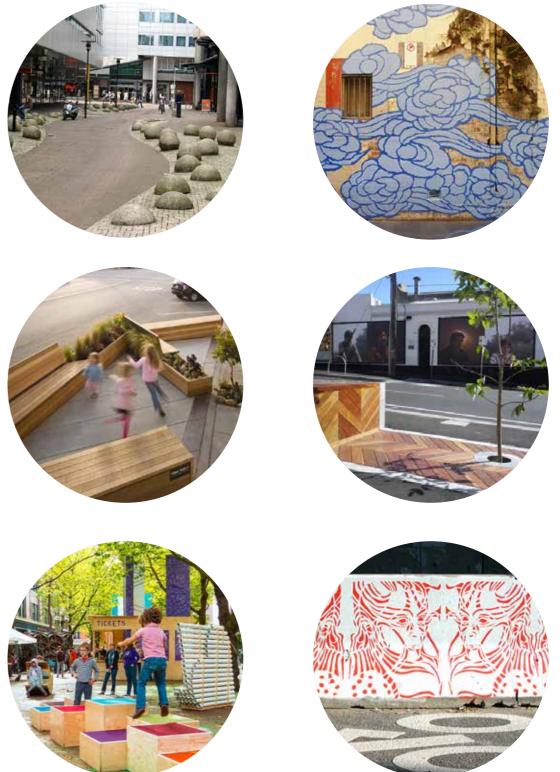


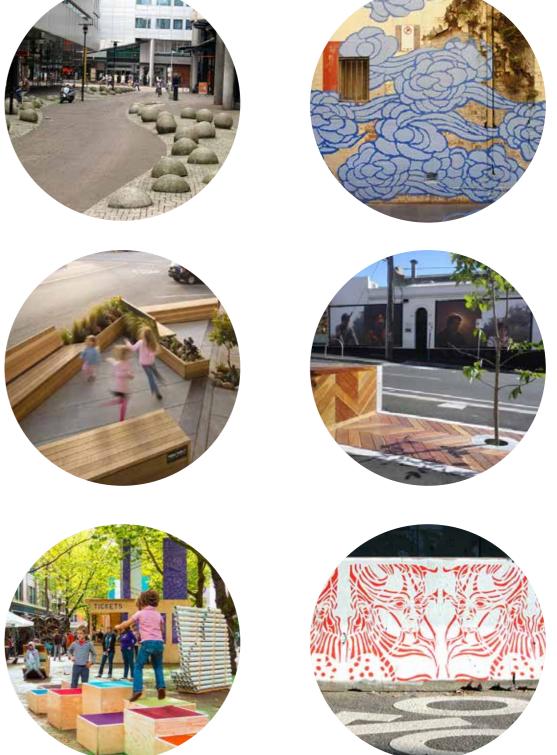


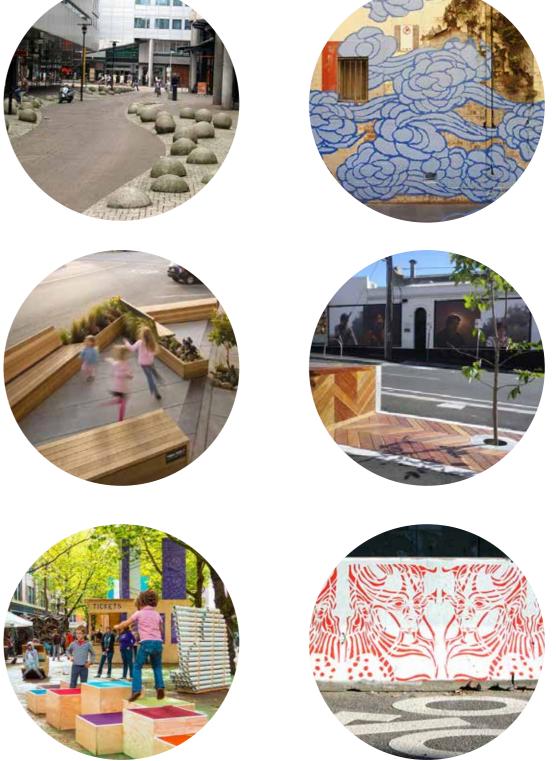












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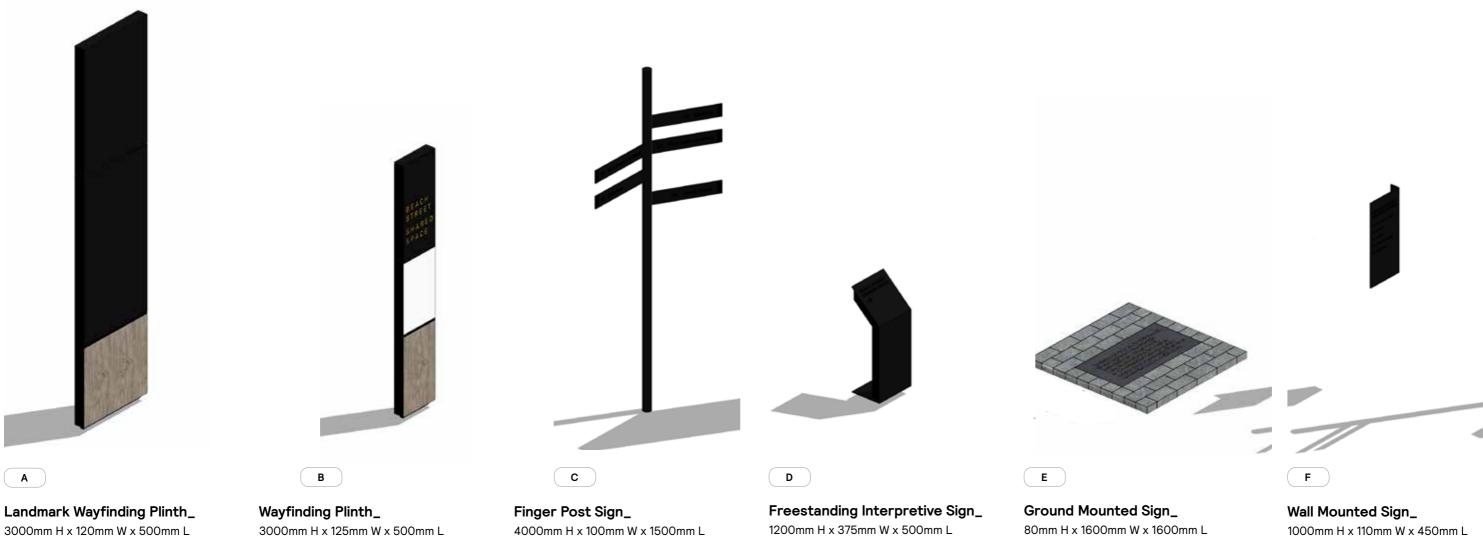


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OAMARU HARBOUR CONCEPT DESIGN TOWN CENTRE WAYFINDING AND INTERPRETIVE MENU

This page illustrates 1 of 2 suites of furniture elements which feature in the concept design for Oamaru. A key driver of this suite is to build on the existing character of Oamaru's town centre materiality and identity.

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OAMARU HARBOUR CONCEPT DESIGN TOWN CENTRE LOOK + FEEL

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The following key precedents inform the wayfinding and interpretive signage elements for Oamaru town centre.





OAMARU HARBOUR CONCEPT DESIGN TOWN CENTRE LOOK + FEEL

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The following key precedents inform the wayfinding and interpretive signage elements for Oamaru town centre.

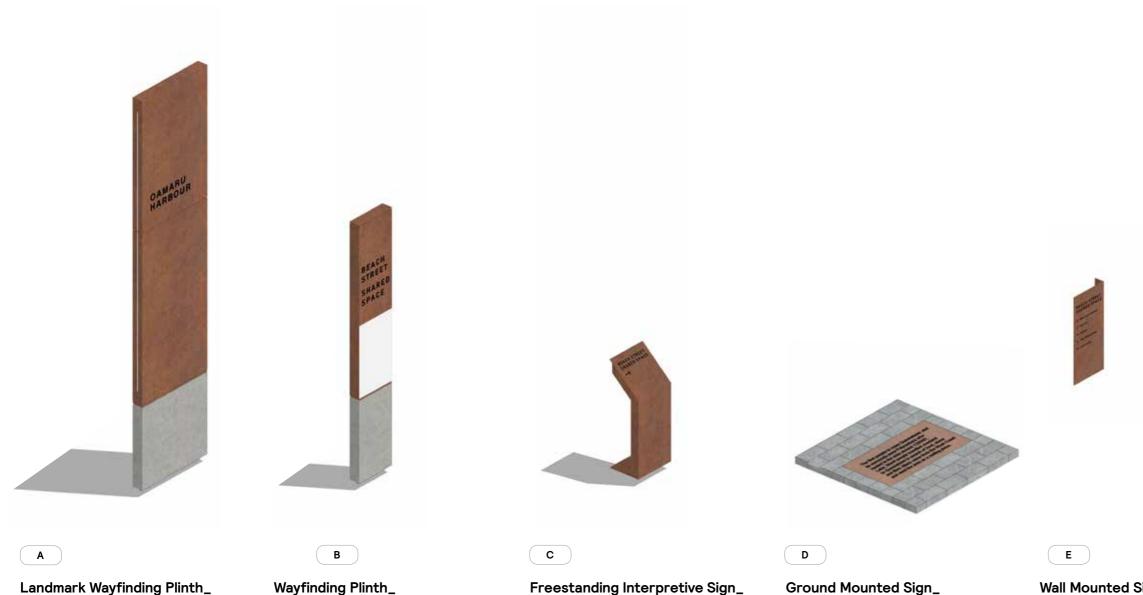




OAMARU HARBOUR CONCEPT DESIGN WATERFRONT WAYFINDING AND INTERPRETIVE MENU

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This page illustrates 1 of 2 suites of furniture elements which feature in the concept design for Oamaru. A key driver of this suite is to build on the existing heritage and contemporary character of Oamaru's waterfront materiality and identity.



Landmark Wayfinding Plinth_ 3000mm H x 120mm W x 500mm L

Wayfinding Plinth_ 3000mm H x 125mm W x 500mm L

Freestanding Interpretive Sign_ 1200mm H x 375mm W x 500mm L

80mm H x 1600mm W x 1600mm L

Wall Mounted Sign_ 1000mm H x 110mm W x 450mm L



OAMARU HARBOUR CONCEPT DESIGN WATERFRONT LOOK + FEEL

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The following key precedents inform the wayfinding and interpretive signage elements for Oamaru waterfront.

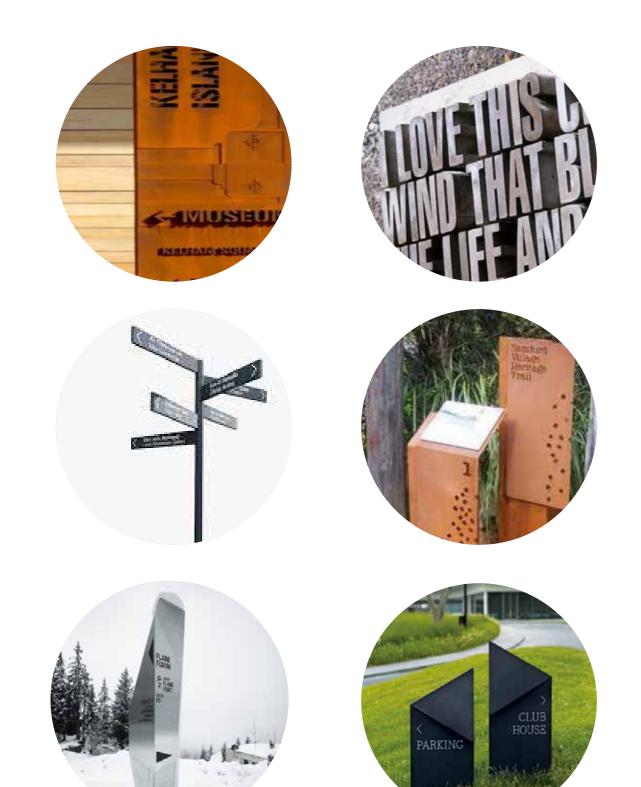




OAMARU HARBOUR CONCEPT DESIGN WAYFINDING PRECEDENTS

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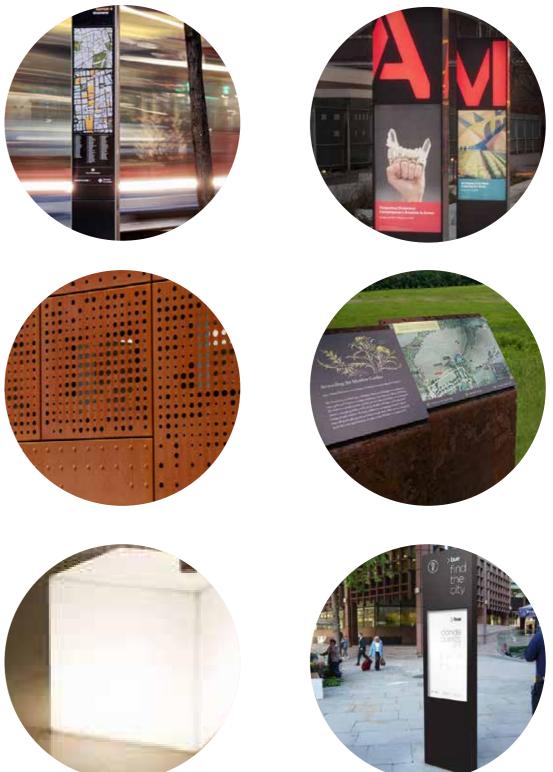
The following key precedents inform the wayfinding and interpretive signage elements for Oamaru Harbour.

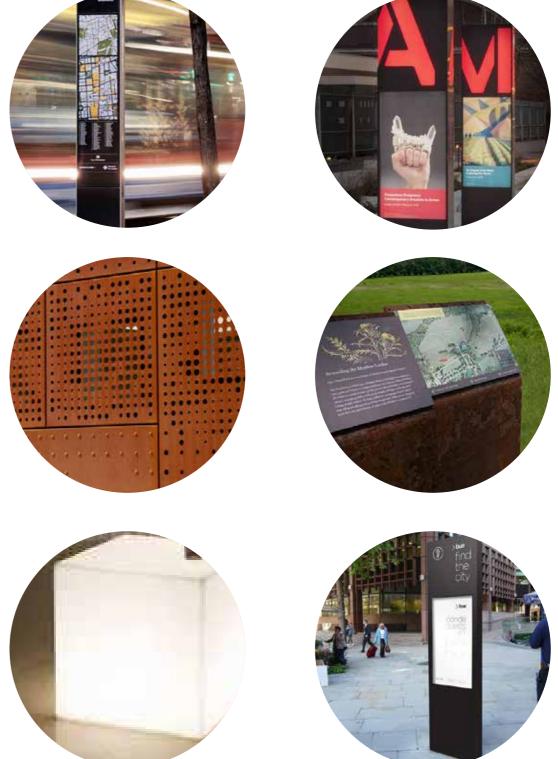


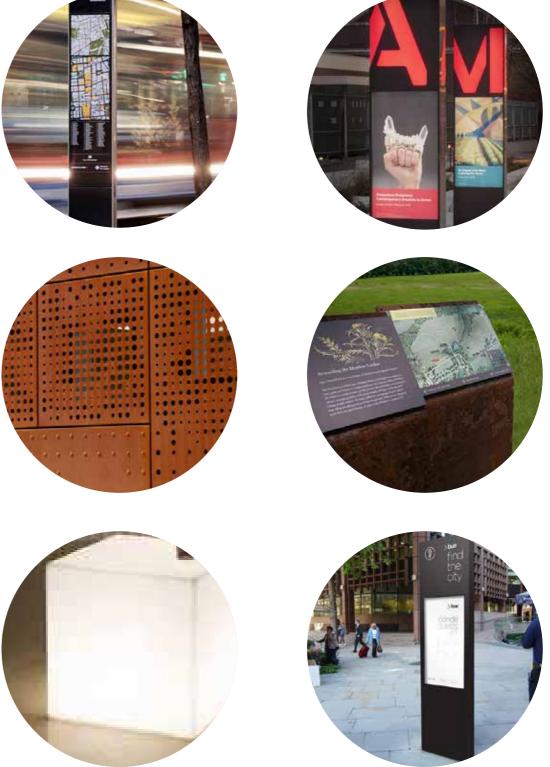












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